

POX

SAVE THE PEOPLE® 2nd Edition

A GAME OF DISEASE CONTROL
FOR 1 TO 4 PLAYERS • FOR AGES 12+

INSTRUCTION BOOKLET

GOAL OF THE GAME

A deadly disease has broken out in your neighborhood, and it's your job to halt its spread! Work with your fellow players to contain infections by vaccinating and curing people.

The game is won when the disease can no longer spread to infect others, no matter which direction it spreads.

The game is lost if five people die OR if all infection chips have been played.

MATERIALS

Game Board • 28 POX cards • 50 blue (immunization) chips
40 red (infection) chips • 5 black (death) chips

PLAY TIME

Approximately 35 minutes

HOW TO START

Shuffle the deck of cards, and place it face down beside the board. Place a red chip on each of the two red spaces on the board. These are the initial infected people. Before play begins, players should agree to a difficulty level — the number of people permitted to die before the game is lost.

CHICKEN SOUP: 4 DEATHS
COUGH MEDICINE: 3 DEATHS
IV FLUIDS: 2 DEATHS

INTENSIVE CARE: 1 DEATH
MIRACLE: 0 DEATHS

HOW TO PLAY

Select difficulty, then the youngest player begins. Each turn follows the same steps:

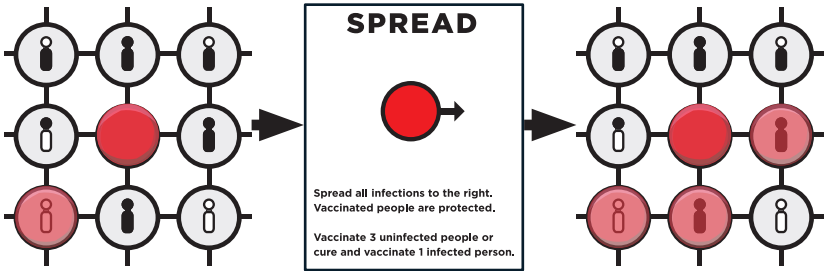
- 1) Draw a card.
- 2) Add red infection chips as directed by the card drawn (either Spread or Outbreak).
- 3) Check to see if anyone has died (see last page).
- 4) Vaccinate or cure as many people as the drawn card allows. If no new infections resulted from the drawn card, vaccinate or cure twice the number of people stated on the card.

THE CARDS

There are two types of cards you will draw in your attempts to halt the swiftly spreading disease:

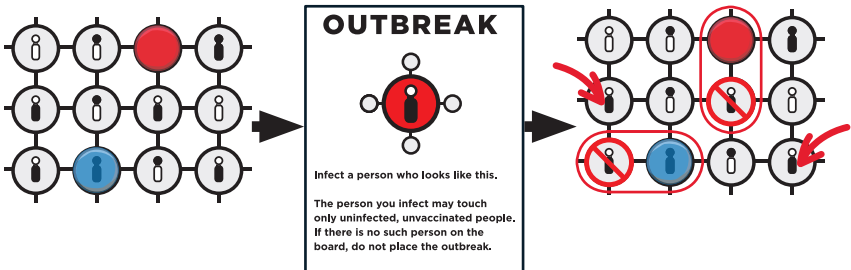
1) SPREAD CARDS

When you draw a spread card, every infected person spreads the disease, infecting healthy people in the direction(s) shown. If, because of immunized people, no new infections occur, then you may vaccinate or cure twice the amount shown on the card, or a combination of the two.



2) OUTBREAK CARDS

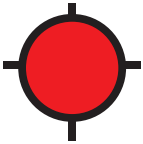
When an outbreak card is drawn, a red infection chip must be placed on a healthy person matching the type shown on the card. **This person cannot be next to someone who is immunized or infected.** If there is no such person, the outbreak does not occur, and you may vaccinate two people instead of one.



CAST OF CHARACTERS

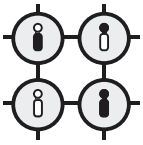
At the start of the game, there are three groups of people living in your neighborhood:

1) INFECTED PEOPLE



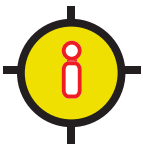
The red spaces on the board are people who are infected at the start of the game. The infection may spread from them to adjacent healthy people. They may be cured and become immunized during the course of the game.

2) HEALTHY PEOPLE



The gray spaces on the board are healthy people. They are at risk of infection, but may be vaccinated during the course of the game. There are four variations of healthy people on the board. Each variation may be affected by an outbreak card. If healthy people become infected, they may then be cured.

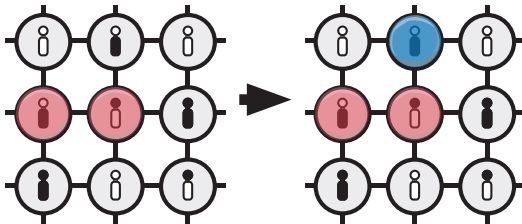
3) VULNERABLE PEOPLE



The yellow spaces on the board are people who cannot be vaccinated, such as pregnant women, newborns, and people with weakened immune systems, such as those with cancer or HIV/AIDS. Immunization chips cannot be placed on them, and they will die immediately if infected. **Special care should be taken to protect them.**

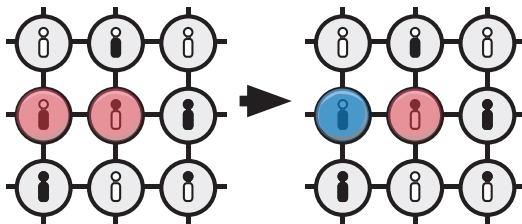
VACCINATING

Choose any healthy person to vaccinate. That person becomes immunized and can never become infected.



CURING

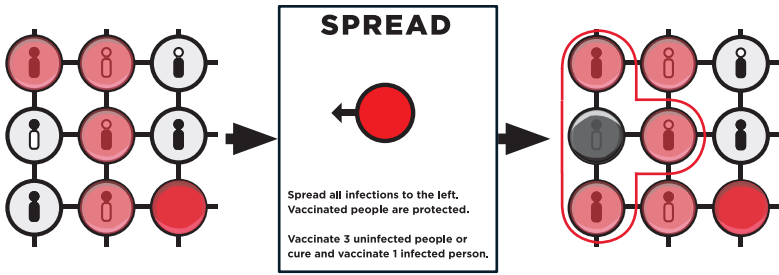
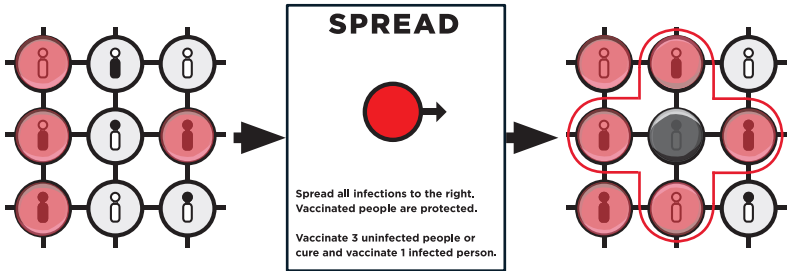
Choose any infected person to cure, and **replace** the red infection chip with a blue immunization chip. Immunized people can never be infected.



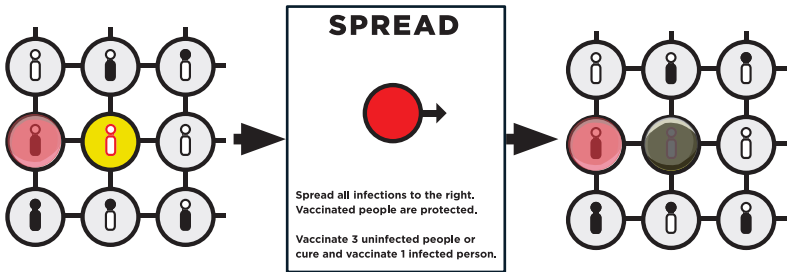
DEATH

If the infection becomes too widespread, a person on the board may die. To mark death, **cover** the red chip with a black chip. Death may occur in one of two ways:

1) Any infected person surrounded on all possible sides by infected people will die.



2) Whenever a person who cannot be vaccinated (a yellow space) becomes infected, that person immediately dies.



Dead people cannot be cured OR vaccinated. The game is lost when too many people die, based on the chosen game difficulty.

To learn more, visit poxgame.com

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